

ARIZONA SHUFFLEBOARD ASSOCIATION, DISTRICT 3

RULE AND REGULATIONS

Revised February 2020

INTRODUCTION:

We have always struggled in sports and in life to create a set of rules that would hopefully keep things fair for all to play. Let us not forget what is truly most important, our love for the game and the respect for one another. The following rules are created to aid us in understanding our responsibility in making the game fair and fun for all. Make sure you use these rules to better the game we play. Ultimately, we all know what is truly fair and honest leading us to truly enjoy the game and each other.

PREAMBLE:

These rules and regulations are to be read along with the Arizona Shuffleboard Association Official Rules and apply for general play of floor shuffleboard in District 3. They have been established as an addendum and will not be in conflict with ASA Official rules except to modify and expand rules which are particular to District 3.

DISTRICT 3 LEAGUE

1. Eligibility - To be eligible to play in league games, a person must be an ASA MEMBER, belong to a MEMBER CLUB and play for a team registered to that club or belong to a MEMBER PARK and play for a team registered to that park. A person may only play for one team during a season and may not switch teams unless he/she moves his residence and can no longer continue to play out of his original MEMBER CLUB or MEMBER PARK. Any person, who does not belong to a MEMBER CLUB, lives in a MEMBER PARK or belongs to a MEMBER PARK or CLUB which has not registered a team may apply annually to the DISTRICT PRESIDENT to play on a league team.

- 1.1. Referees shall follow the District 3 rules and regulations in addition to the ASA Official Rules.

2. LEAGUE

- 2.1. A league team consists of a minimum of six (6) players. All league games will be doubles. Each team will play six (6) games each match. Eight (8) frames of play constitute one (1) game. If the score is tied at the end of eight (8) frames, an even number of frames (2) shall continue to be played on the same color until the tie is broken. Visiting teams shall play the first game on the yellow side of the board and the second game on the black side of the board.

- 2.2. TEAM CAPTAINS shall submit team players names to District 3 at the annual spring dinner meeting. Thereafter, if any new player is added to a team the TEAM CAPTAIN must inform the LEAGUE COORDINATOR and the new player must be approved prior to the next league game.
- 2.3. The Board will annually review the financial status at the end of District 3 shuffleboard season and set the fees to be paid for membership for the coming season
- 2.4. In parks with more than one (1) team, a player may be transferred from one team roster to another provided he/she has not played in a league game.
- 2.5. A team member who moves during the season shall have the choice of remaining with his/her present team for the rest of the season or joining a team at the new residence. He/she must notify the LEAGUE COORDINATOR of their decision prior to the next scheduled league game. The LEAGUE COORDINATOR shall notify the TEAM CAPTAINS of the teams in the league. This decision is not reversible.
- 2.6. MEMBER PARKS may have a substitute pool. Substitutes will consist of ASA MEMBERS who are not listed on team lists submitted at the beginning of each season within each respective park. The league subs will be allowed to play as a substitute only on any team in their respective park. The substitute player must play at least three (3) regular season games for a team to be eligible to play for that team during league playoffs. A list of substitutes will be submitted to the LEAGUE COORDINATOR by the PARK REPRESENTATIVES.
- 2.7. The home team is responsible for proper preparation of courts prior to each game. Each team shall be required to use wind wax made by Dura Dress.
- 2.8. Starting time will be 1:00 PM for all league games. The day of play may vary from league to league. A "grace period" of ten (10) minutes after official starting time will be allowed before a game is forfeited.
- 2.9. deleted.
- 2.10. Referees for all league games shall be the persons shooting in the original black position at the non-shooting end of the court during the ½ frame will be the referee. If the referee individual is unable to referee, that team captain will be responsible to either provide a substitute referee, request assistance from the home court team captain 24 hours in advance or request the yellow position to assist in refereeing. Score keeping can either be provided by the home team, shared among the two teams or if someone is unable to keep score that team captain will seek assistance from the home captain 24 hours in advance of the game. Penalties will not be in effect. The home team captain shall provide a non-game playing A.S.A. sanctioned head referee.
- 2.11. If a disc or discs cannot be kept within the playing area, with permission from the referee the disc or discs may be moved to an adjacent area where they will stay on the court. The

disc or discs may not be played off the court, behind players, or some other area where they are not clearly visible to the referee and players.

- 2.12. Home TEAM CAPTAINS shall furnish his/her lineup first, prior to the start of each eight (8) frame game.
- 2.13. Both TEAM CAPTAINS shall report to the LEAGUE SECRETARY games won and lost and any substitutes used. Reporting is to be done on the same day as soon as games are completed. The LEAGUE SECRETARY shall report the final results and any substitutes used to the LEAGUE COORDINATOR.
- 2.14. Each team shall play all teams in their league an even number of games, both in their home park and at the opposing team's park. Postponed matches must be played in the scheduled park. If unable to play at the scheduled park for any reason, it may be possible to play in a neutral park if agreed to by both TEAM CAPTAINS and all postponed matches must be played as soon as possible within two (2) weeks. Any exceptions must be approved by the LEAGUE COORDINATOR.
- 2.15. A scheduled game conflicting with ASA sanctioned tournaments due to entries in the tournament must be rescheduled rather than forfeited. Also, any team is justified for not playing on the day a state shuffleboard meeting is scheduled.
- 2.16. During league play, if a team member does not show, the team only forfeits the games not played. If a league team chooses to forfeit a match, (6) games, they must forfeit six (6) games to every team in their league.
- 2.17. At the end of the season when a tie occurs, a head-to-head comparison of the games played in the season will determine the winner. If the teams are still tied then the TEAM CAPTAINS and the LEAGUE PRESIDENT of those teams will meet immediately to decide on the date, time and place of play and choose a coordinator to direct the tie breaker games. Three (3) 8 frame games. In the case of a tie between 3 or more teams, the coordinator may choose a format to "play-off" teams in a round-robin format.
- 2.18. There shall be a committee to discuss the format for league playoffs. The committee is to consist of DISTRICT PRESIDENT, TEAM CAPTAINS of the winning teams, and TOURNAMENT DIRECTOR (who shall be appointed by the DISTRICT PRESIDENT).
- 2.19. Participants in League team playoffs must have played in three (3) regular games for the team they are playing on during the regular season, per A.S.A. league playoff rules.
- 2.20. District 3 shall provide a plaque for each team who won in their league.
- 2.21. In case any of the above rules are disregarded a protest should be lodged. This would be done at the game and be written on the score sheet and be signed by both TEAM CAPTAINS. Then a letter of protest will be sent to the DISTRICT PRESIDENT for disposition.

3. TOURNAMENT:

- 3.1. No player can enter an ASA sanctioned tournament when he/she knows in advance they will be unable to complete the tournament. Any person who enters a tournament and who is late for play or leaves the tournament on the 2nd day without giving a valid reason may be penalized. The DISTRICT PRESIDENT and TOURNAMENT DIRECTOR with the support of the CHARTERS will determine if there is a penalty, may enforce the penalty and notify the individual(s) of the penalty. The penalty being not allowed to play in that tournament the following year.
- 3.2. Any person who enters a tournament and does not show up for the first day of play will automatically be disqualified from the tournament. The person will receive a penalty if they or their representative did not notify a tournament representative prior to the start of the tournament that they would not be showing up. No refund. The TOURNAMENT DIRECTOR will notify the individual.
- 3.3. The entry fee for ASA sanctioned tournaments in District 3 shall be set annually by the BOARD.
- 3.4. All District 3 tournaments (ASA sanctioned) are typically limited to 16 times the number of available courts (example: $16 \times 16 = 256$ separate players). If the number of sign-ups is above the typical limit the host park and TOURNAMENT DIRECTOR have two choices. The first choice is to extend the length of the tournament to allow all persons wishing to enter to play. The second choice is to have a lottery drawing of all persons/teams to be removed from the tournament, except the host park members or any park with ten or less entries. A percentage of extra entries over 256 will determine the number to be removed from each park. A list will be kept of all the players excluded from play in all ASA sanctioned tournaments. As a result, those persons/team cannot be entered in subsequent lotteries for at least ten (10) years. The host park must declare as soon as practical their choice to ASA TOURNAMENT DIRECTOR. Entry fees from any person who was not selected to play in the tournament will be returned to that person's PARK REPRESENTATIVE. All persons entering from the host park will automatically be entered in the tournament.
- 3.5. There shall be no cash prizes distributed at District 3 tournaments.
- 3.6. A per person rate, preset by the Board of Directors on an annual basis, may be paid for court use, to any park which hosts a tournament.
- 3.7. Forty-eight (48) frames shall be the maximum each individual play in one day. Any changes shall be agreed on by all participants. All tournaments will be 12 frame games, except the ASA qualifying tournaments will be 16 frame games.
- 3.8. deleted
- 3.9. deleted

- 3.10. Players will referee their own games consistent with ASA rules. If a person is unable to referee, a referee will be provided by the TOURNAMENT DIRECTOR. Penalties will not be in effect. All tournaments will have an ASA sanctioned Head Referee.
- 3.11. deleted
- 3.12. District 3 shall follow the same format as the ASA rules for tournaments. All District 3 tournaments shall have championship and consolation event with each participant being guaranteed two (2) games. Four (4) TROPHIES will be awarded in each event, championship and consolation.
- 3.13. In all tournament games a "grace period" of 10 minutes after call to court shall be allowed before a game is forfeited.
- 3.14. If a disc or discs cannot be kept within the playing area, with permission from the referee the disc or discs may be moved to an adjacent area where they will stay on the court. The disc or discs may not be placed off the court, behind the players or some other area where they are not clearly visible to the referee and players.
- 3.15. There shall be a ceiling per tournament for TROPHIES, an amount preset by the Board of Directors as part of an annual budget.
- 3.16. If a team or single player is losing by a large margin and wants to concede the game, they can request it to the opposing team or player and the game will be conceded at that point. The score of the game, for the scorecard, will be taken at the point that the game is conceded.
- 3.17. If a player throws with excessive speed (i.e. he/she take out a disc and it flies 3 courts over) the player will be warned by the head referee and if it occurs again he/she will be penalized 10 points.

DISTRICT 3

4. District 3 policies and procedures are as follows:

- 4.1. The immediate Past President of District 3 shall be a member of the Board of Directors.
- 4.2. The DISTRICT PRESIDENT shall select the chairperson of the Nomination Committee and at least four additional persons to be on the committee.
- 4.3. The past President will be presented with a plaque.
- 4.4. Items purchased by the Treasurer without permission will have an amount preset by the BOARD as part of an annual budget.
- 4.5. District 3 shall present a lifetime membership to ASA Hall of Fame members.
- 4.6. The Spring and Fall dinner meetings are for paid up members. If members bring a non-member spouse or guest, they must purchase a dinner card which will not entitle them to vote at the meeting. Dinner cards will be an amount preset by the BOARD as part of an annual budget.
- 4.7. All rule or regulation changes must be submitted to the Rules Committee for approval, then to the BOARD before being voted on at a general membership meeting. Any rule change will only be made at the Spring Dinner meeting.
- 4.8. Parks hosting the Spring and Fall dinner meetings will receive an amount preset by the BOARD as part of an annual budget.
- 4.9. The team which represents District 3 at the State Team Playoffs will receive an amount preset by the Board of Directors as part of an annual budget. Team not to exceed seven (7) members. This applies only when playoffs are not in District 3.
- 4.10. Players representing District 3 in the State Split Singles Playoffs will receive an amount preset by the Board of Directors as part of an annual budget. This applies only when playoffs are not in District 3.
- 4.11. Players representing District 3 in Mixed Doubles Playoffs will receive an amount preset by the Board of Directors as part of the annual budget. This applies only when playoffs are not in District 3.

Appendix A

Glossary of terms -The following terms are used throughout this document and are explained as follows:

ASA: refers to the Arizona Shuffleboard Association.

ASA MEMBER: refers to a person that has applied to the ASA for membership for the current Season, has remitted annual fees and has been accepted for membership.

BOARD: Refers to the District 3 Board of Directors elected by the District 3 common membership each year at its annual general meeting.

CHARTER: refers to the person assigned to build the competition chart, perform a random draw, enter names and record results (wins and losses) of tournaments onto the official charts for the tournament.

DISTRICT PRESIDENT: refers to the person elected by the all the membership of District 3 to represent the district. Works with other elected district officials and chairs board activities.

LEAGUE COORDINATOR: Refers to a person designated by the DISTRICT PRESIDENT to coordinate league activities. There is only one LEAGUE COORDINATOR and that person is in contact with the League Secretaries and Park Representatives to collect and summarize and disperse information pertinent to the leagues.

LEAGUE PRESIDENT: The TEAM CAPTAINS of each league elect a League President as an authority to represent their leagues in matters of dispute, appeal or representation to the BOARD.

LEAGUE SECRETARY: The TEAM CAPTAINS of each league elect a League Secretary to record wins and losses of league games, coordinate postponed or make up games and disseminate schedule changes to TEAM CAPTAINS. Generally Speaking TEAM CAPTAINS interact with League Secretaries and League Secretaries interact with the LEAGUE COORDINATOR.

MEMBER CLUB: Refers to a floor shuffleboard Club which operates inside the boundaries of District 3, maintains its own shuffleboard courts and facilities, has membership, is willing to conduct ASA District 3 league games or tournaments and has been recognized and accepted by the BOARD.

MEMBER PARK: Refers to an RV Park or Resort which operates inside the boundaries of District and maintains shuffleboard courts and facilities for the enjoyment of its residents, is willing to conduct ASA District 3 league games or tournaments and has been recognized and accepted by the BOARD.

PARK REPRESENTATIVE: Refers to a person that is appointed to represent the MEMBER PARK or MEMBER CLUB to interact with District 3 elected and appointed members, to coordinate teams, players, ASA matters for league and tournament play. This person may be chosen by the membership or management of the MEMBER CLUB or MEMBER PARK.

SEASON: The winter shuffleboard Season – usually from the beginning of November until the end of February. The dates may vary but is established by the District 3 Shuffleboard Board of Directors each year.

TEAM CAPTAIN: Refers to the team player that speaks on behalf of his/her league team.

TROPHY: Refers to a prize for winning a tournament. This may be pins, certificates, plaques or some other approved method of reward other than cash.

TOURNAMENT DIRECTOR: Refers to the person designated to run the tournament. Also, the Final authority in all matters regarding the running of the tournament.